

# Morituri Dolphins

Race: Necromantic

Head Coach: pako

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Jake Knockout	Zombie	4	3	2	8	Regeneration, Block					3	1	9	60 000
2	Ben Grima	Zombie	4	3	2	8	Regeneration, Block					3	1	10	60 000
3	Deandre Goleman	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull					1		2	110 000
6	Diente Savage II	Necromantic Werew	8	3	4	8	Claw/Claws, Frenzy, Regeneration, Block, Dodge, +1 Ag, 1 Ni		1	5		8	2	44	200 000
7	Jason Fox III	Necromantic Werew	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Dodge, Block*		1	1		1		7	140 000
8	Jake Boneburner	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Piling On					4	2	20	130 000
9	Emmanuel Died II	Wight	6	3	3	8	Block, Regeneration, Tackle		1			3	1	11	110 000
10	Mike Ghoul II	Ghoul	7	3	3	7	Dodge, Block, 2 Ni	MNG		2				6	90 000
11	Griff Ghoulen	Ghoul	7	3	3	7	Dodge			1				3	70 000
12	Dante Parker	Zombie	4	4	2	8	Regeneration, +1 St					3	1	12	90 000
13	Matt Muere	Zombie	4	3	2	8	Regeneration, Dirty Player					1	1	7	60 000
14	Vinny Curry	Zombie	4	3	2	8	Regeneration					3		4	40 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 3 9 0 30 9 135 1 070 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Igor (0-1): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 2 x 70 000 = 140 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Necromancer: 1 x 0 = 0  
 Treasury: 160 000  
**Team Value (incl MNGs value): 1 380 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 290 000**

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**OBBLM**

■ MNG □ Journeyman ■ Used journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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